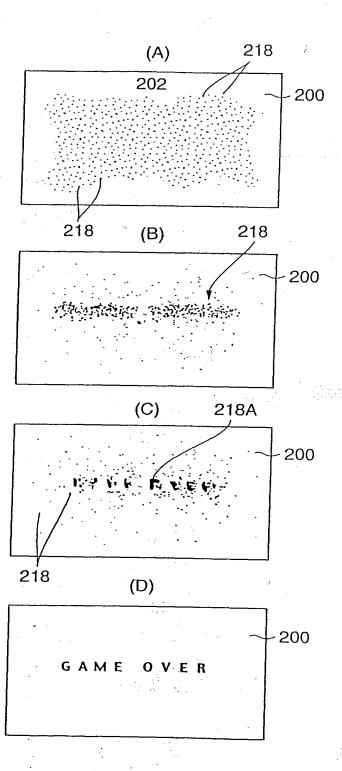
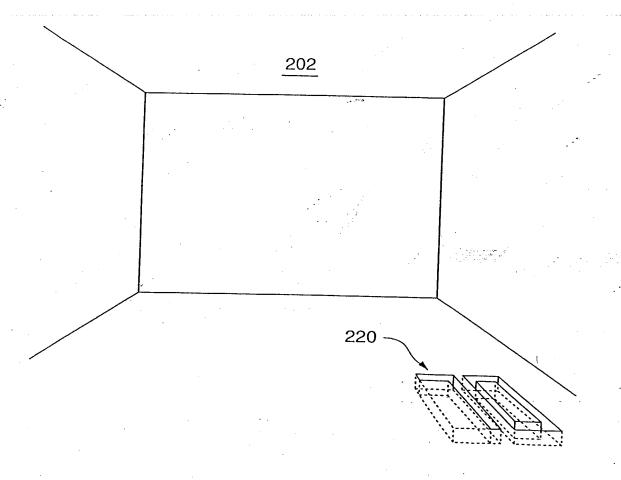


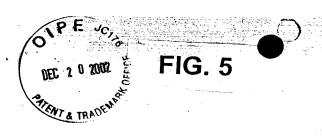


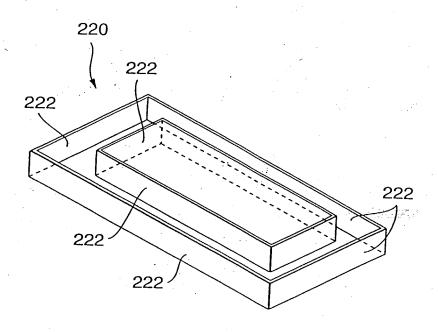
FIG. 3





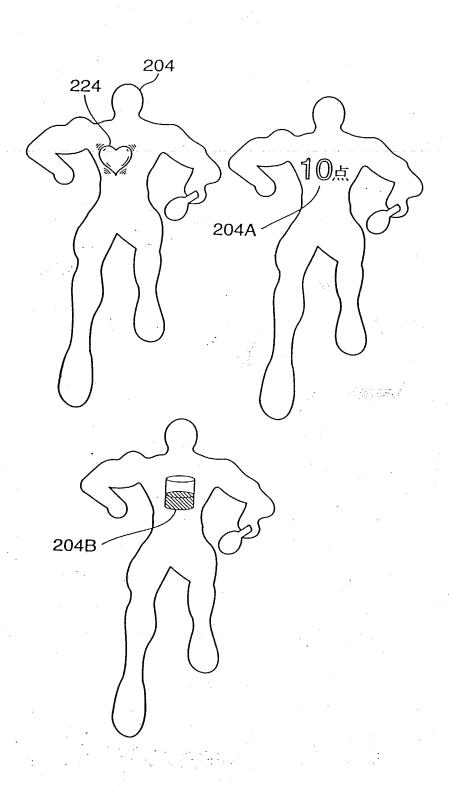




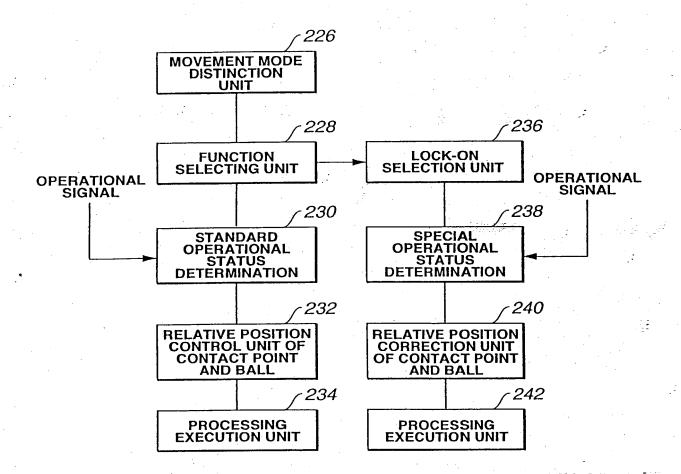




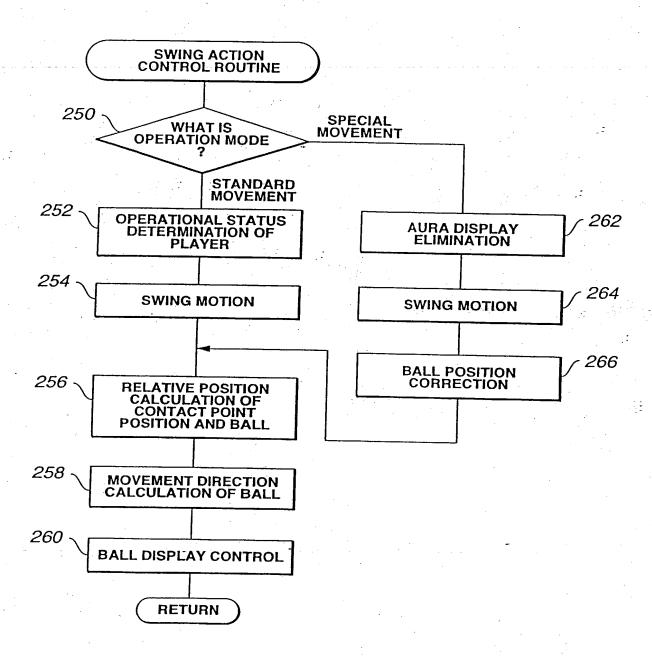




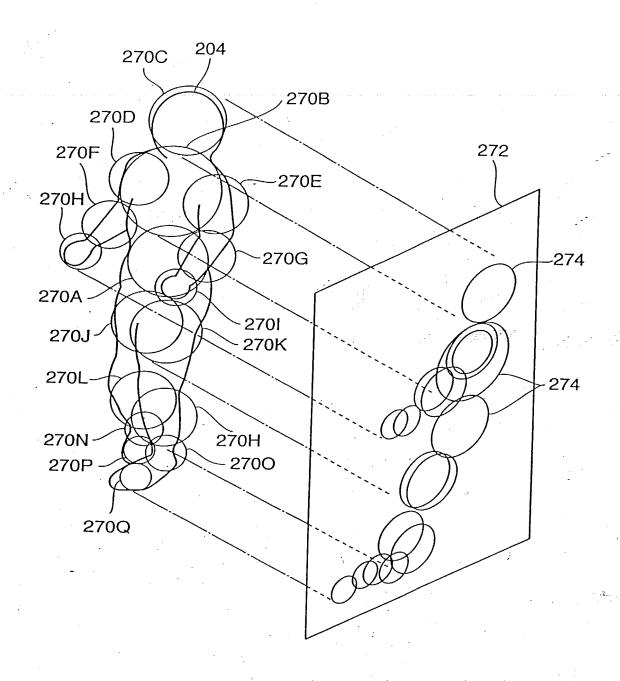




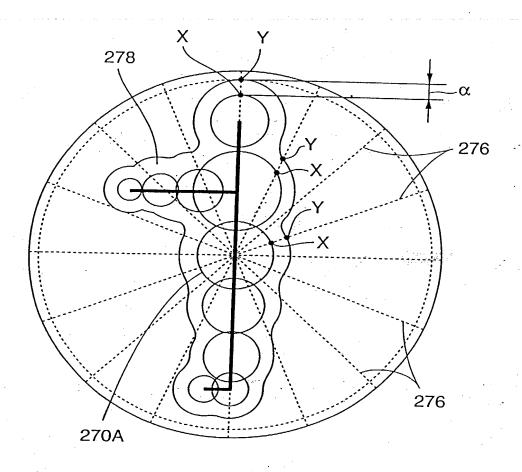






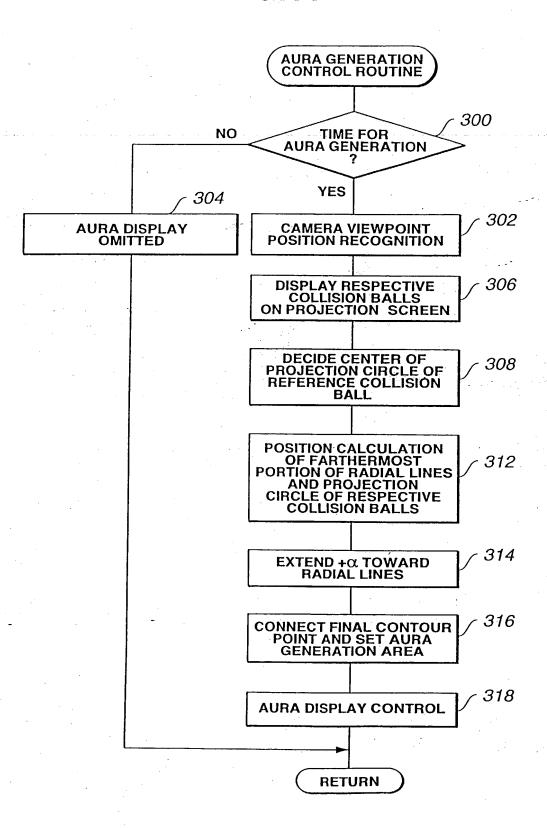




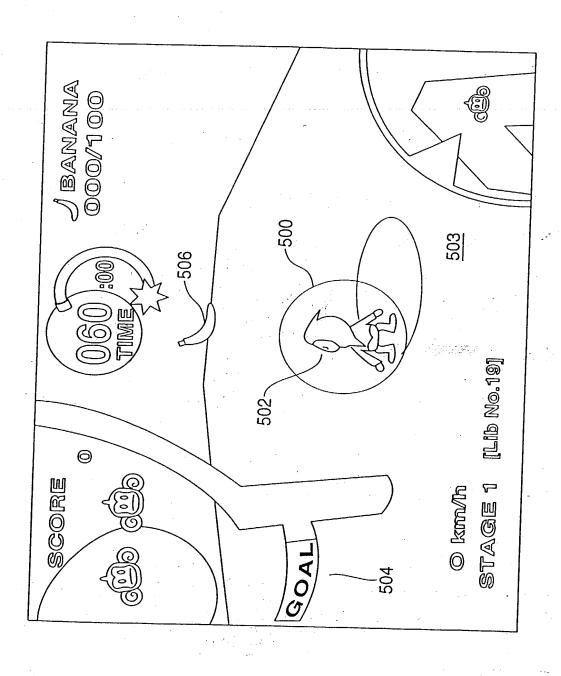




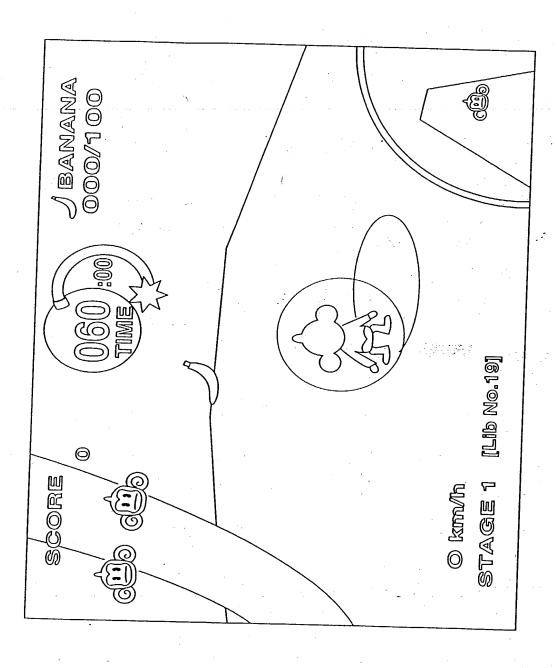














GAME START MEANS

# GAME IMPLEMENTATION MEANS

- INCLINATION MEANS
  ROLLING MEANS
  ORIENTATION MEANS
  BALL ROLLING STATUS
  DETECTION MEANS
  CHARACTER MOVEMENT
  SELECTION MEANS

GAME OVER DETERMINATION MEANS



